import java.util.Scanner;

class basic

{

public static void main(String args[])

{

Scanner in=new Scanner(System.in);

int i,n,j,k;

System.out.print("Enter the Number : ");

n=in.nextInt();

int [] arr=new int[n];

for(i=0;i<n;i++)

{

System.out.print("Enter the Number : ");

arr[i]=in.nextInt();

}

int temp=0;

for(i=0;i<n;i++)

{

for(j=i+1;j<n;j++)

{

if (arr[i] < arr[j])

{

temp = arr[i];

arr[i] = arr[j];

arr[j] = temp;

}

}

}

System.out.print("The Second Smallest element is : ");

System.out.print(arr[1]);

}

import java.util.Scanner;

class palindrome

{

public static void main(String args[])

{

Scanner in=new Scanner(System.in);

String n ="pop";

String s ="";

for(int i =n.length()-1;i>=0;i--)

{

//s=n(i);

s=s+n.charAt(i);

}

System.out.println(s);

if(n.equals(s))

{

System.out.print("It is a Palindrome");

}

else

{

System.out.print("It is not a Palindrome ");

}

}

}

}

import java.util.Scanner;

class palindrome

{

public static void main(String args[])

{

Scanner in=new Scanner(System.in);

String n ="pop";

String s ="";

for(int i =n.length()-1;i>=0;i--)

{

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}

System.out.println(s);

if(n.equals(s))

{

System.out.print("It is a Palindrome");

}

else

{

System.out.print("It is not a Palindrome ");

}

}

}

class basic

{

public static void main(String args[])

{

int n=5;

for(int i=0;i<=n;i++)

{

for(int j=i-1;j<n;j++)

{

System.out.print("\*");

}

System.out.println();

}

}

}

class basic

{

public static void main(String args[])

{

int a=5,b=5;

System.out.println("The ADDITION is : "+(a+b));

System.out.println("The SUBTRACTION is : "+(a-b));

System.out.println("The MULTIPLYCATION is : "+(a\*b));

System.out.println("The QU0TINT is : "+(a/b));

}

}

interface drawable

{

void draw();

default void circle()

{

System.out.println("The Circle will Created ");

}

default void square()

{

System.out.println("The Square value is 5 ");

}

}

class uniq implements drawable

{

public void draw()

{

System.out.println("The Draw is Inisilized ");

}

}

//main Class

public class basic

{

public static void main(String args[])

{

uniq o=new uniq();

o.draw();

o.circle();

o.square();

}

}

import java.util.Scanner;

class palindrome

{

public static void main(String args[])

{

Scanner in=new Scanner(System.in);

String n ="pop";

String s ="";

for(int i =n.length()-1;i>=0;i--)

{

//s=n(i);

s=s+n.charAt(i);

}

System.out.print(s+" = ");

System.out.print(n.length());

}

}